

```
/**
 * EventCheckers.h
 * This file contains the prototypes of all event checkers for the Mummy
 * DDM.
 */

#ifndef EventCheckers_H
#define EventCheckers_H

/* Prototypes for event checkers */
bool CheckButton1Events(void);
bool CheckButton2Events(void);
bool CheckButton3Events(void);
bool CheckButton4Events(void);
bool CheckButton5Events(void);
bool CheckButton6Events(void);
bool CheckBeardEvents(void);
bool CheckStartHallEvents(void);
bool CheckMiddleHallEvents(void);
bool CheckWireTouchEvents(void);
bool Check4Keystroke(void);

#endif /* EventCheckers_H */
```